

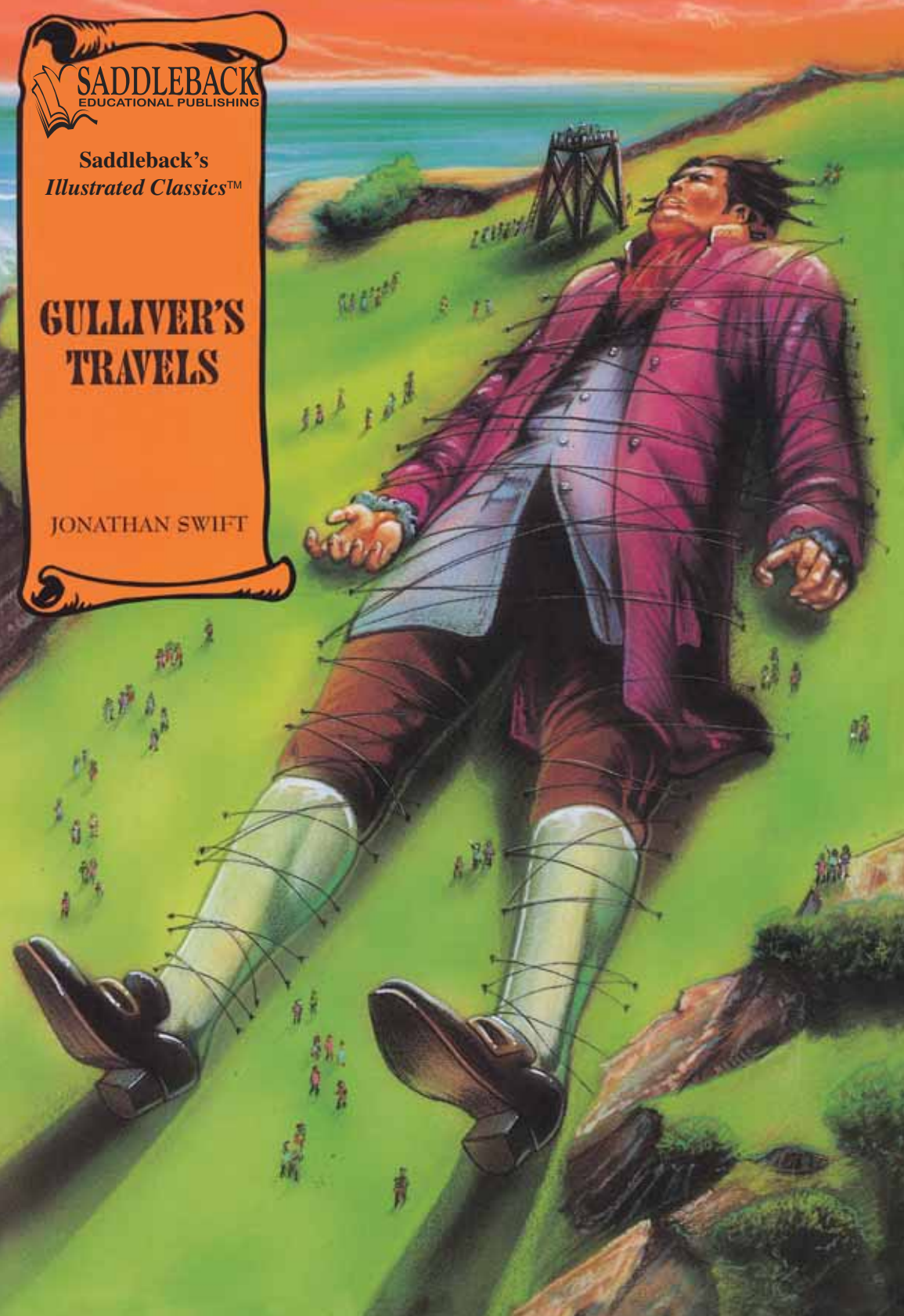


SADDLEBACK
EDUCATIONAL PUBLISHING

Saddleback's
Illustrated Classics™

GULLIVER'S TRAVELS

JONATHAN SWIFT



Welcome to Saddleback's *Illustrated Classics*[™]

We are proud to welcome you to Saddleback's *Illustrated Classics*[™]. Saddleback's *Illustrated Classics*[™] was designed specifically for the classroom to introduce readers to many of the great classics in literature. Each text, written and adapted by teachers and researchers, has been edited using the Dale-Chall vocabulary system. In addition, much time and effort has been spent to ensure that these high-interest stories retain all of the excitement, intrigue, and adventure of the original books.

With these graphically *Illustrated Classics*[™], you learn what happens in the story in a number of different ways. One way is by reading the words a character says. Another way is by looking at the drawings of the character. The artist can tell you what kind of person a character is and what he or she is thinking or feeling.

This series will help you to develop confidence and a sense of accomplishment as you finish each novel. The stories in Saddleback's *Illustrated Classics*[™] are fun to read. And remember, fun motivates!

Overview

Everyone deserves to read the best literature our language has to offer. Saddleback's *Illustrated Classics*[™] was designed to acquaint readers with the most famous stories from the world's greatest authors, while teaching essential skills. You will learn how to:

- Establish a purpose for reading
- Use prior knowledge
- Evaluate your reading
- Listen to the language as it is written
- Extend literary and language appreciation through discussion and writing activities

Reading is one of the most important skills you will ever learn. It provides the key to all kinds of information. By reading the *Illustrated Classics*[™], you will develop confidence and the self-satisfaction that comes from accomplishment—a solid foundation for any reader.

Step-By-Step

The following is a simple guide to using and enjoying each of your *Illustrated Classics*[™]. To maximize your use of the learning activities provided, we suggest that you follow these steps:

1. ***Listen!*** We suggest that you listen to the read-along. (At this time, please ignore the beeps.) You will enjoy this wonderfully dramatized presentation.
2. ***Pre-reading Activities.*** After listening to the audio presentation, the pre-reading activities in the Activity Book prepare you for reading the story by setting the scene, introducing more difficult vocabulary words, and providing some short exercises.
3. ***Reading Activities.*** Now turn to the “While you are reading” portion of the Activity Book, which directs you to make a list of story-related facts. Read-along while listening to the audio presentation. (This time pay attention to the beeps, as they indicate when each page should be turned.)
4. ***Post-reading Activities.*** You have successfully read the story and listened to the audio presentation. Now answer the multiple-choice questions and other activities in the Activity Book.



Jonathan Swift

Jonathan Swift was an English author born in Dublin in 1667 of English parents. He graduated from Trinity College in Dublin and moved to England. He worked as secretary to the statesman Sir William Temple, on and off, for a period of ten years. In 1695, Swift became a minister in the Anglican Church of Ireland. After Sir Temple died, Swift became pastor to a small parish in Laracor, Ireland. He was especially concerned about the welfare and behavior of the people of his time. He wrote about the ways that the English ruled Ireland.

Swift is known for his satires on the customs and ideas of his time. He wrote *Gulliver's Travels* in 1726. It is considered a masterpiece of comic literature. Young readers enjoy *Gulliver's Travels* for the humorous make-believe world it describes. Several of the made-up words from *Gulliver's Travels*, such as "Lilliputian" and "Yahoo," have become regular words in our modern dictionaries.

Swift also wrote poetry and light verse, stories, and political articles and pamphlets.

His last 30 years were spent as the dean of St. Patrick's Cathedral in Dublin. He died in 1745 leaving his money to start a hospital for the mentally ill.

GULLIVER'S TRAVELS

JONATHAN SWIFT

THE MAIN CHARACTERS



Emperor of
Lilliput



Mrs.
Gulliver



Captain
Gulliver



King of Brobdingnag



King of Lamputa

It is easy for someone who travels to far away countries to tell stories to others about his adventures, but in the following story my wish is to teach and not to entertain. These are the plain facts of my experiences and I tell them because I believe that a traveler's chief goal should be to make men wiser and better.



As a young man I studied to be a doctor, taking care also to learn navigation and mathematics useful to those who intend to travel, as I always believed that sometime or other it would be my fate.



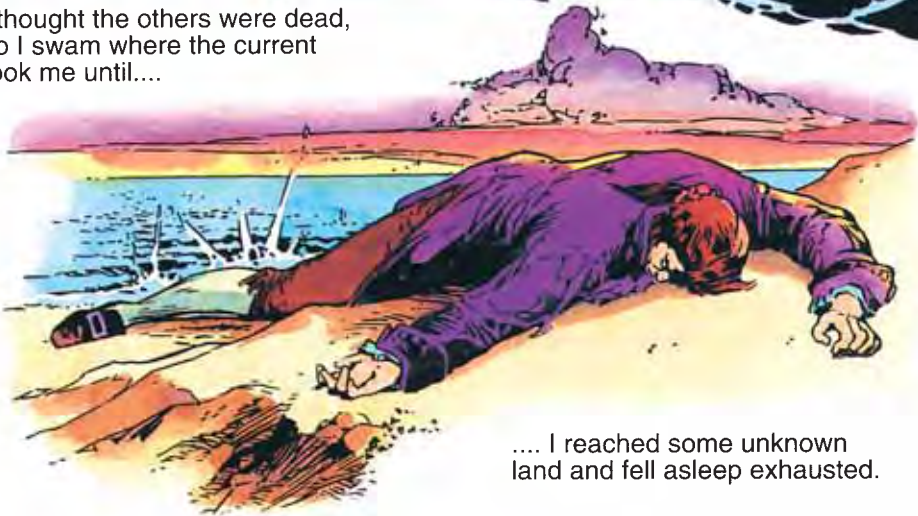
In 1699, at a time when I was making almost no money as a doctor, and my family was in need, I took a job aboard a ship called the *Antelope*.



We were sailing toward the East Indies, when the trip ended suddenly. We had hit a rock.



I thought the others were dead, so I swam where the current took me until....



.... I reached some unknown land and fell asleep exhausted.

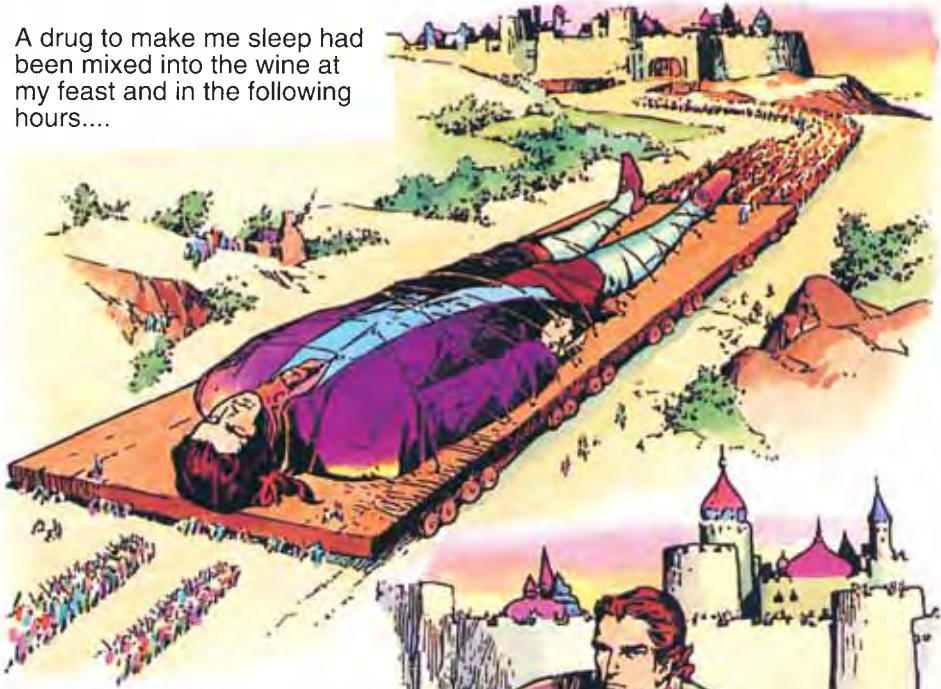
I woke up surprised and unable to move.



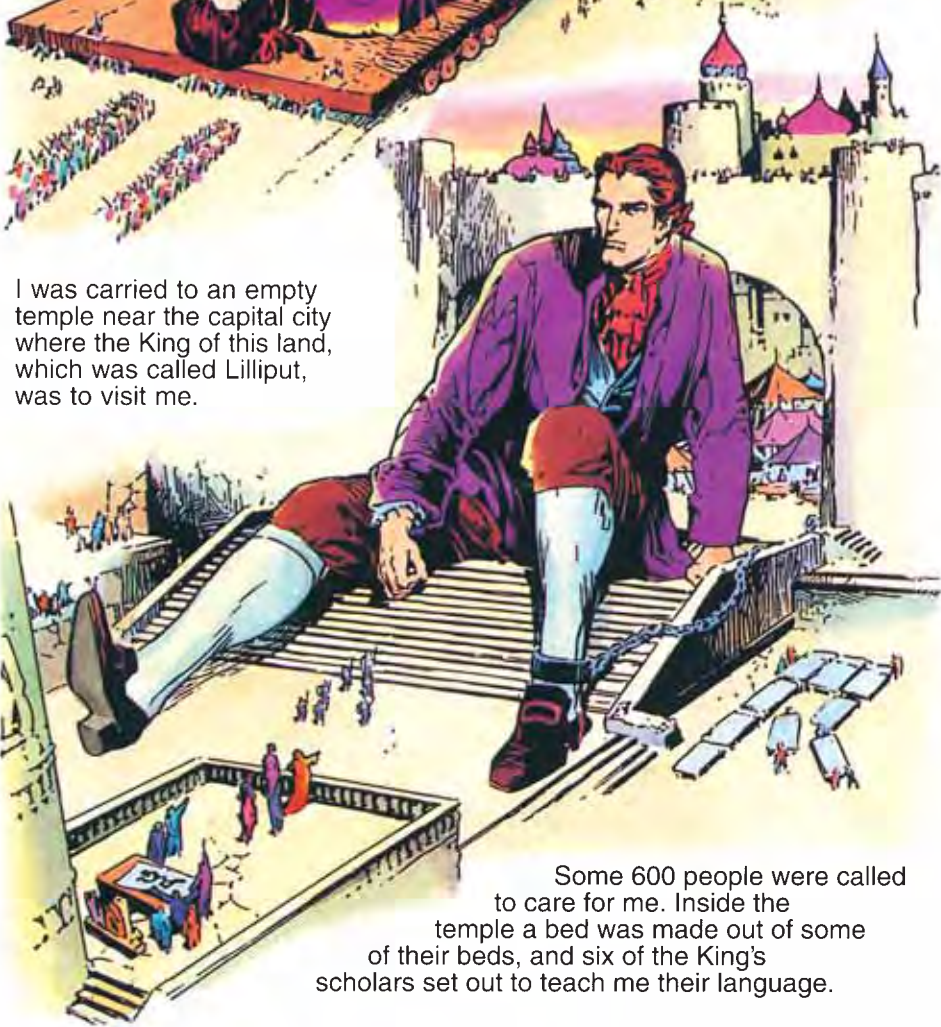
I couldn't tell if I was being welcomed or not. I soon found out that I was welcome, and other surprises followed.



A drug to make me sleep had been mixed into the wine at my feast and in the following hours....



I was carried to an empty temple near the capital city where the King of this land, which was called Lilliput, was to visit me.



Some 600 people were called to care for me. Inside the temple a bed was made out of some of their beds, and six of the King's scholars set out to teach me their language.